



VOLLEYBALL

RULES

General rules

- The number of players on the court is six. A minimum of five players will be allowed to begin or continue a game. It is highly recommended to have two players on the bench for substitutions during the game. This makes it possible to send in a new player in the event of an injury during a game.
- Scoring will be 'ping-pong' style, with each serve resulting in a point.
- Each set will be made up of two games, each up to 21 points, followed by a third game up to 15 points if the score is tied after the first two games (i.e., with each team winning one set).
- Depending on the length of the previous game, a warm-up period of 10 to 15 minutes is provided to the teams before the game so that they can get ready for each of their games. If a team is not on the court at the scheduled start of the game, the other team wins by default.
- If the start time is delayed by the length of previous games, there will be a minimum warm-up period of five minutes.
- Each team may call one 30-second timeout per game.
- The referee will determine the height of the net. The official height is 2.10 m for the 13-15 age category (girls) and 2.24 m for the 16-19 age category (girls). This will be the height used throughout the Inter-School Games.

Contact with the ball

- The ball may come into contact with any part of the body.
 - Double contact is prohibited at all times.
-



INTER-SCHOOL GAMES OF THE FIRST NATIONS EDUCATION COUNCIL



The serve

- The server may serve from anywhere behind the back line.
- If the ball touches the net and goes into the side of the opposing team, the serve is good and the game continues.

Team standings

Win = 2 points

Tie = 1 point

Loss = 0 points

- Teams are ranked in the standings according to the number of points they obtain in the round robin.
- In case of a tie, the tie is broken by counting the number of sets won by each team.
- If there is still a tie, the difference between points scored and points allowed is calculated (points for and points against).
- Points for are the points scored by a team.
- Points against are the points allowed by that same team.
- If there is still a tie, the team that will come out ahead in the standings is the team that won its round robin game against the team with which it is tied. Otherwise, there will be a random draw.

Tournament format for categories with two teams:

- The teams will play three games.
 - To make sure that the final game counts for everything, the first two games will be preparatory games and will have no influence on the final game
 - The final game alone will decide the winner of the competition.
-